

Python Language Basics I

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Outline

- What is GACRC?
- Hello, Python!
- General Lexical Conventions
- Basic Built-in Data Types

What is GACRC?

Who Are We?

- Georgia Advanced Computing Resource Center
- Collaboration between the Office of Vice President for Research (**OVPR**) and the Office of the Vice President for Information Technology (**OVPIT**)
- Guided by a faculty advisory committee (GACRC-AC)

Why Are We Here?

- To provide computing hardware and network infrastructure in support of high-performance computing (**HPC**) at UGA

Where Are We?

- <http://gacrc.uga.edu> (Web) <http://wiki.gacrc.uga.edu> (Wiki)
- <http://gacrc.uga.edu/help/> (Web Help)
- https://wiki.gacrc.uga.edu/wiki/Getting_Help (Wiki Help)

GACRC Users September 2015

Colleges & Schools	Depts	PIs	Users
Franklin College of Arts and Sciences	14	117	661
College of Agricultural & Environmental Sciences	9	29	128
College of Engineering	1	12	33
School of Forestry & Natural Resources	1	12	31
College of Veterinary Medicine	4	12	29
College of Public Health	2	8	28
College of Education	2	5	20
Terry College of Business	3	5	10
School of Ecology	1	8	22
School of Public and International Affairs	1	3	3
College of Pharmacy	2	3	5
	40	214	970
Centers & Institutes	9	19	59
TOTALS:	49	233	1029

GACRC Users September 2015

Centers & Institutes	PIs	Users
Center for Applied Isotope Study	1	1
Center for Computational Quantum Chemistry	3	10
Complex Carbohydrate Research Center	6	28
Georgia Genomics Facility	1	5
Institute of Bioinformatics	1	1
Savannah River Ecology Laboratory	3	9
Skidaway Institute of Oceanography	2	2
Center for Family Research	1	1
Carl Vinson Institute of Government	1	2
	19	59

Hello, Python!

- What is Python
- Where is Python on Clusters
- Run Python Interactively on Clusters
- Scientific Python Modules
- Scientific Python Distributions

What is Python

- Open source general-purpose scripting language (<https://www.python.org/>)
- Working with *procedural*, *object-oriented*, and *functional* programming
- Glue language with Interfaces to C/C++ (via SWIG), Object-C (via PyObjC), Java (Jython), and Fortran (via F2PY) , etc.
[\(https://wiki.python.org/moin/IntegratingPythonWithOtherLanguages\)](https://wiki.python.org/moin/IntegratingPythonWithOtherLanguages)
- Mainstream version is **2.7.x**; new version is **3.5.x** (*as to March 2016*)

Where is Python on Clusters

- Currently GACRC has two clusters **zcluster** and **Sapelo**:

Version	Installation Path	Invoke command
2.4.3 (default)	/usr/bin	python
2.7.2	/usr/local/python/2.7.2	python2.7
2.7.8	/usr/local/python/2.7.8	/usr/local/python/2.7.8/bin/python
3.3.0	/usr/local/python/3.3.0	python3
3.4.0	/usr/local/python/3.4.0	python3.4

Version	Installation Path	Invoke command
2.6.6 (default)	/usr/bin	python
2.7.8	/usr/local/apps/python/2.7.8	module load python/2.7.8 ; python
3.4.3	/usr/local/apps/python/3.4.3	module load python/3.4.3 ; python3

<https://wiki.gacrc.uga.edu/wiki/Python> ; <https://wiki.gacrc.uga.edu/wiki/Python-Sapelo>

Run Python Interactively on Clusters

- Run default python interactively on clusters' **interactive nodes (qlogin)**:

```
zhuofei@compute-14-9:~$ python
Python 2.4.3 (#1, Oct 23 2012, 22:02:41)
[GCC 4.1.2 20080704 (Red Hat 4.1.2-54)] on linux2
Type "help", "copyright", "credits" or "license" for more
information.

>>> a = 7
>>> e = 2
>>> a**e
49
>>>
```

```
[zhuofei@n15 ~]$ python
Python 2.6.6 (r266:84292, Jan 22 2014, 09:42:36)
[GCC 4.4.7 20120313 (Red Hat 4.4.7-4)] on linux2
Type "help", "copyright", "credits" or "license" for more
information.

>>> a = 7
>>> e = 2
>>> a**e
49
>>>
```

Run Python Interactively on Clusters

- Run Python script interactively on clusters' **interactive nodes (qlogin)**:

```
zhuofei@compute-14-9:~$ python myScript.py
2.4.3 (#1, Oct 23 2012, 22:02:41)
[GCC 4.1.2 20080704 (Red Hat 4.1.2-54)]
49
```

```
[zhuofei@n15 ~]$ python myScript.py
2.6.6 (r266:84292, Jan 22 2014, 09:42:36)
[GCC 4.4.7 20120313 (Red Hat 4.4.7-4)]
49
```

- myScript.py:

```
import sys
print sys.version

a = 7
e = 2
print a**e
```

Run Python Interactively on Clusters

- Run Python script as an *executable* interactively on clusters' **interactive nodes**:

```
zhuofei@compute-14-9:~$ chmod u+x myScript.py
zhuofei@compute-14-9:~$ ./myScript.py ←
2.7.2 (default, May 28 2015, 14:19:43)
[GCC 4.1.2 20080704 (Red Hat 4.1.2-51)]
49
```

```
[zhuofei@n15 ~]$ chmod u+x myScript.py
[zhuofei@n15 ~]$ ./myScript.py ←
2.6.6 (r266:84292, Jul 23 2015, 15:22:56)
[GCC 4.4.7 20120313 (Red Hat 4.4.7-11)]
49
```

- myScript.py:

```
#!/usr/local/python/2.7.2/bin/python
import sys
print sys.version
a = 7; e = 2
print a**e
```

tell system where the python lives

```
#!/usr/bin/env python
import sys
print sys.version
a = 7; e = 2
print a**e
```

the env program will locate the python according to PATH

Scientific Python Modules

- Python has a large collection of proven **built-in** modules included in standard distributions:
 - <https://docs.python.org/2/py-modindex.html>
 - <https://docs.python.org/3/py-modindex.html>
- Packages for **scientific** modules:
 - NumPy
 - SciPy
 - Matplotlib
 - Sympy
 - Biopy

Scientific Python Modules

- NumPy: Matlab-ish capabilities, fast N-D array operations, linear algebra, etc.
[\(http://www.numpy.org/\)](http://www.numpy.org/)
- SciPy: Fundamental library for scientific computing (<http://www.scipy.org/>)
- Sympy: Symbolic mathematics (<http://www.sympy.org/en/index.html>)
- matplotlib: High quality plotting (<http://matplotlib.org/>)
- Biopy: Phylogenetic exploration (<https://code.google.com/archive/p/biopy/>)

A scientific Python distribution may include all those packages for you!

Scientific Python Distributions

- **Anaconda**
 - “A Python distribution including over **195** of the most popular Python packages for **science, math, engineering, data analysis**”
 - Supports Linux, Mac and Windows (<https://www.continuum.io/>)
- **Python(x,y)**
 - Windows only (<http://python-xy.github.io/>)
- **WinPython**
 - Windows only (<http://winpython.github.io/>)

Anaconda with Spyder IDE on my local computer:

Spyder (Python 3.5)

File Edit Search Source Run Debug Consoles Tools View Help

Editor - /home/MosesHou/python scripts/numpy.py

numpy.py

```

1 # -*- coding: utf-8 -*-
2 """
3 Created on Mon Mar 14 10:56:30 2016
4 @author: MosesHou
5 """
6
7
8 #!/usr/bin/env python
9 import numpy as np
10 import matplotlib.mlab as mlab
11 import matplotlib.pyplot as plt
12
13 mu, sigma = 100, 15
14
15 x = mu + sigma*np.random.randn(10000)
16
17 # the histogram of the data
18 n, bins, patches = plt.hist(x, 50, normed=1, facecolor='green', alpha=0.75)
19
20 # add a 'best fit' line
21 y = mlab.normpdf(bins, mu, sigma)
22 l = plt.plot(bins, y, 'r--', linewidth=1)
23
24 plt.xlabel('Smarts')
25 plt.ylabel('Probability')
26 plt.title(r'$\mathbf{Histogram\ of\ IQ:}\ \mu=100,\ \sigma=15$')
27 plt.axis([40, 160, 0, 0.03])
28 plt.grid(True)
29
30 plt.show()

```

Console

Python 1

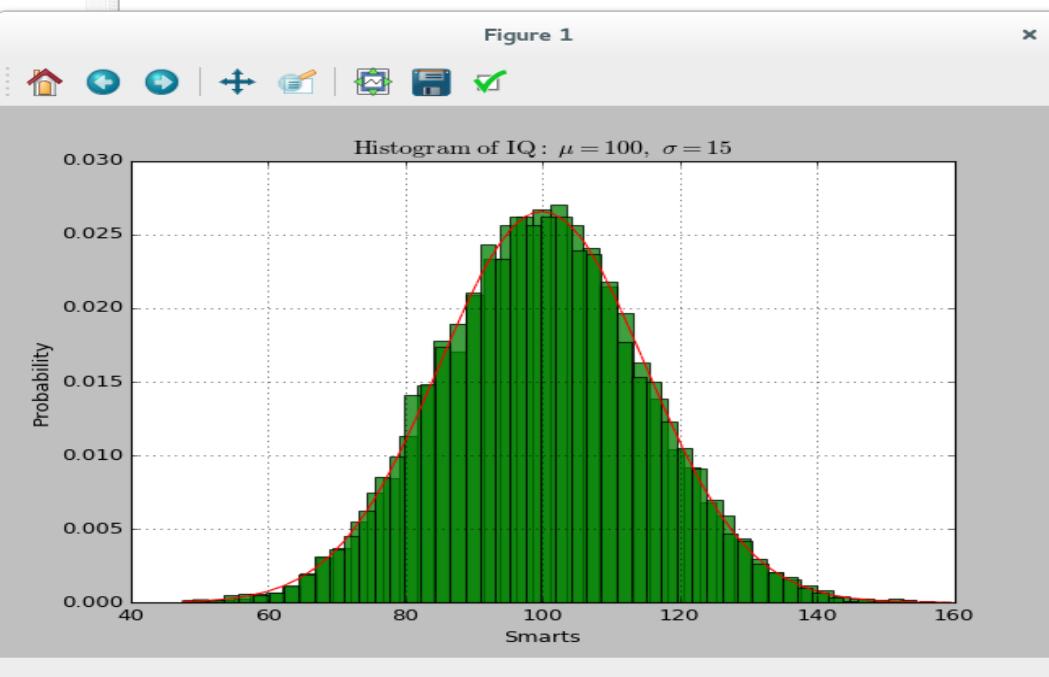
```

Python 3.5.1 |Anaconda 2.5.0 (64-bit)| (default, Dec  7 2015, 11:16:01)
[GCC 4.4.7 20120313 (Red Hat 4.4.7-1)] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> runfile('/home/MosesHou/python scripts/numpy.py', wdir='/home/MosesHou/python scripts')
>>> runfile('/home/MosesHou/python scripts/numpy.py', wdir='/home/MosesHou/python scripts')
>>>

```

Figure 1

Histogram of IQ: $\mu = 100, \sigma = 15$



The figure shows a histogram of IQ scores with a normal distribution curve overlaid. The x-axis is labeled 'Smarts' and ranges from 40 to 160. The y-axis is labeled 'Probability' and ranges from 0.000 to 0.030. The histogram bars are green, and the normal distribution curve is red. The peak of the histogram is at approximately 100, where the probability is about 0.027.

Permissions: RW End-of-lines: LF Encoding: UTF-8 Line: 30 Column: 1 Memory: 8 %

Scientific Python Distributions

- **Anaconda** is installed on GACRC **zcluster** and **Sapelo**:



Version	Installation Path	Python Version	Export (2.3.0 as example)	Invoke Command
2.3.0	/usr/local/anaconda/2.3.0	2.7.11	export PATH=/usr/local/anaconda/2.3.0/bin:\$PATH export PYTHONPATH=/usr/local/anaconda/2.3.0/bin:\`/usr/local/anaconda/2.3.0/lib/python2.7:\$PYTHONPATH	python
3-2.2.0	/usr/local/anaconda/3-2.2.0	3.4.3		
Version	Installation Path	Python Version	Module Load (2.2.0 as example)	Invoke Command
2.2.0	/usr/local/apps/anaconda/2.2.0	2.7.11	module load anaconda/2.2.0	python
2.5.0	/usr/local/apps/anaconda/2.5.0			
3-2.2.0	/usr/local/apps/anaconda/3-2.2.0	3.4.3		

General Lexical Conventions

- A code sample:

```
x = 10; y = "Hello!"          # this is a comment
z = 3.14                      # z is a floating number

if z == 3.14 or y == "Hello!":
    x = x + 1
    y = y + " Python!"

print x
print y
```

➤ Output:

```
zhuofei@compute-14-9:~$ python ./myScript_1.py
11
Hello! Python!
```

- Semicolon ; to separate statements on the same line
- Hash # denotes a comment
- Assignment uses = ; comparison uses ==
- Logical operators are words: and, or, not
- Consistent indentation within a block (4 spaces)
- For numbers: + - * / % are as expected
For strings: + means concatenation
- The basic printing statement: print

Basic Built-in Data Types

- “Python is a **dynamically typed** language where variable names are bound to different values, possibly of **varying types**, during program execution. Variables names are **untyped** and can be made to refer to any type of data.”

—*Python Essential Reference, 4th ed.*

```
a = 10          # a is created to refer to an integer
a = 3.24        # a is referring to a floating-point number now
a = "Hello!"     # a is referring to a string now
a = True         # a is referring to a boolean (True/False) now
```

Basic Built-in Data Types

Type Category	Type Name	Description
Numbers	int	i = 10; integer
	long	l = 73573247851; arbitrary-precision integer (Python 2 only!)
	float	f = 3.14; floating point
	complex	c = 3 + 2j; complex
	bool	b = True; Boolean (True or False)
Sequences	str	s = "Hello! Python"; character string
	list	lst = [1, 2, "abc", 2.0]; list of any typed elements (mutable!)
	tuple	t = (1, 2, "abc", 2.0); record of any typed elements (immutable!)
Mapping	dict	d = {1:"apple", 2:""}; mapping dictionary of any typed pairs of key:value

Basic Built-in Data Types

- **List:** A **mutable** sequence of arbitrary objects of any type

```
list1 = [1, "David", 3.14, "Mark", "Ann"]
```

index : 0 1 2 3 4 → $Index_{max} = Length - 1$

- Indexed by integer, starting with **zero**:

```
a = list1[1]      # returns the 2nd item "David" ; a = "David"  
list1[0] = "John" # changes the 1st item 1 to "John" ; list1 = ["John", "David", 3.14, "Mark", "Ann"]
```

- **Empty list** is created by:

```
list2 = []        # an empty list  
list2 = list()    # an empty list
```

- Append and insert **new items** to a list:

```
list1.append(7)    # appends a new item to the end ; list1 = ["John", "David", 3.14, "Mark", "Ann", 7]  
list1.insert(2, 0)  # inserts a new item into a middle ; list1 = ["John", "David", 0, 3.14, "Mark", "Ann", 7]
```

Basic Built-in Data Types

- Extract and reassign a portion of a list by **slicing operator [i, j]**, with an index range of $i \leq k < j$:

```
a = list1[0:2]          # returns ["John", "David"] ; the 3rd item 0 is NOT extracted!
b = list1[2:]            # returns [0, 3.14, "Mark", "Ann", 7]
list1[0:2] = [-3, -2, -1] # replaces the first two items with the list on the right
                          # list1 = [-3, -2, -1, 0, 3.14, "Mark", "Ann", 7]
```

- Delete items:

```
del list1[0]              # deletes the 1st item ; list1 = [-2, -1, 0, 3.14, "Mark", "Ann", 7]
del list1[0:4]             # delete a slice of the first 4 items ; list1 = ["Mark", "Ann", 7]
```

- Concatenate and multiply lists:

```
list2 = [8, 9]              # creates a new list
list3 = list1 + list2        # list3 = ["Mark", "Ann", 7, 8, 9]
list4 = list1 * 3            # list4 = ["Mark", "Ann", 7, "Mark", "Ann", 7, "Mark", "Ann", 7]
```

Basic Built-in Data Types

- Count occurrences of items:

```
list4.count("Mark")      # returns 3
```

- Remove an item from a list:

```
list1.remove("Ann")      # Search for "Ann" and remove it from list1 ; list1 = ["Mark", 7]
```

- Sort a list in place:

```
list5 = [10, 34, 7, 8, 9]      # creates a new list  
list5.sort()                  # list5 = [7, 8, 9, 10, 34]
```

- Reverse a list in place:

```
list5.reverse()              # list5 = [34, 10, 9, 8, 7]
```

- Copy a list (*shallow copy*):

```
list6 = list(list5)          # list6 is a shallow copy of list5
```

Basic Built-in Data Types

- **Tuple:** A **immutable** record of arbitrary objects of any type

```
t1 = (1, "David", 3.14, "Mark", "Ann")
```

```
index : 0   1   2   3   4
```

- Indexed by integer, starting with **zero**:

```
a = t1[1]      # returns the 2nd item "David" ; a = "David"  
t1[0] = "John" # Wrong operations! Tuple is immutable!
```

- 0-tuple (empty tuple) and 1-tuple:

```
t2 = ()         # an empty tuple ; same as t2 = tuple()  
t3 = ("apple",) # a tuple containing 1 item ; note the trailing comma!
```

- Extract a portion of a list by **slicing operator [i, j]**, with an index range of **i<=k<j**:

```
a = t1[0:2]    # returns (1, "David") ; the 3rd item 3.14 is NOT extracted!  
b = t1[2:]     # returns (3.14, "Mark", "Ann")
```

Basic Built-in Data Types

- Concatenate and multiply tuples:

```
t4 = t1 + t3          # t4 = (1, "David", 3.14, "Mark", "Ann", "apple")
t5 = t3 * 3           # t5 = ("apple", "apple", "apple")
```

- Count occurrences of items:

```
t5.count("apple")    # returns 3
```

- Extract values in a tuple **without using index**:

```
t6 = (1, 2, 3)          # create a new tuple
a, b, c = t6            # a = 1 ; b = 2 ; c = 3
person = ("John", "Smith", 30)  # another example
first_name, last_name, age = person  # first_name = "John" ; last_name = "Smith" ; age = 30
```

Basic Built-in Data Types

- **String:** A **immutable** sequence of characters

s = "HELLO"

index : 0 1 2 3 4

- To create a string, enclose characters in single(' '), double(" "), or triple(""""""" or """"") quotes:

```
a = 'Mark'                      # ' ' is usually for short strings
b = "Python is good!"            # " " is usually for string messages to be visible to human
c = """This function
is for
calculation of PI"""
# """ """ or """ """ is usually for Python doc strings ; can be used for a string
# spanning multiple lines

d = 'we say "yes!"'              # same type of quotes used to start a string must be used to terminate it!
d = "we say 'yes!'"              # same type of quotes used to start a string must be used to terminate it!
d = """we say 'yes!'"""
d = ""we say "yes!"""
```

Basic Built-in Data Types

- Indexed by integer, starting with **zero**:

```
a = "Hello Python!"      # a string a[0] = 'H' , a[1] = 'e' , a[2] = 'l' , a[3] = 'l' , ..... , a[11] = 'n' , a[12] = '!'  
b = a[4]                  # b = 'o'
```

- Extract a portion of a string by **slicing operator [i, j]**, with an index range of **i<=k<j**:

```
b = a[0:5]                # b = 'Hello'  
b = a[6:]                  # b = 'Python!'  
b = a[4:7]                  # b = 'o P'
```

- Concatenate and multiply strings:

```
c = "My name is John."    # a new string  
d = a + ' ' + c           # d = "Hello Python! My name is John."  
d = a * 2                  # d = "Hello Python!Hello Python!"
```

Basic Built-in Data Types

- Conversion between numbers and strings :

```
a = '77' ; b = '23'          # two numeric strings
c = a + b                   # c = '7723' ; string concatenation ; NO numeric evaluation!
c = int(a) + int(b)         # c = 100
c = float(a) + int(b)       # c = 100.0

i = 77 ; f = 23.0            # two numbers
a = str(i)                  # a = '77'
b = str(f)                  # b = '23.0'
```

- Common string methods:

Next Page!

Basic Built-in Data Types

`s = "python is good!"`

String Methods	Description	Examples
<code>s.capitalize()</code>	Capitalize the 1st character	"Python is good!"
<code>s.center(w, p)</code> <code>s.ljust(w, p)</code> <code>s.rjust(w, p)</code>	Centers s in a field of length w, padding with p Left-align/Right-align s with w and p	(w=30, p='-') : -----python is good!----- python is good!-----
<code>s.count(substr)</code>	Counts occurrences of substr	<code>s.count('o')</code> returns 3
<code>s.isalpha()</code> <code>s.isdigit()</code> <code>s.isalnum()</code> <code>s.islower()</code> <code>s.isupper()</code>	True if all characters in s are alphabetic/digits/alphanumeric/lowercase/uppercase	<code>s.isalpha()</code> returns True <code>s.islower()</code> returns True
<code>s.find(substr)</code>	Finds the 1st occurrence of substr or returns -1	<code>s.find('good')</code> returns 10
<code>s.index(substr)</code>	Finds the 1st occurrence of substr or raises an error	<code>s.index('good')</code> returns 10
<code>s.replace(old, new)</code>	Replaces a substring	<code>s.replace('good', 'bad')</code> returns "python is bad!"
<code>s.split(sep)</code>	Splits a string using sep as a delimiter	<code>s.split('is')</code> returns ['python ', ' good!']
<code>s.partition(sep)</code>	Partitions a string based on sep; returns (head, sep, tail)	<code>s.partition('is')</code> returns ('python ', 'is', ' good!')

Basic Built-in Data Types

- Built-in operations common to all sequences: list, tuple, and string

`s = "python is good!"`

`list1 = [0, 1, 2, 3, 4]`

Operations	Description	Examples
<code>seq[i]</code>	Returns the element at index i	<code>s[0]</code> returns 'p'
<code>seq[i:j]</code>	Returns a slice with an index range of $i \leq k < j$	<code>s[0:6]</code> returns 'python'
<code>len(seq)</code>	Number of elements in seq	<code>len(s)</code> returns 15
<code>min(seq)</code>	Minimum value in seq	<code>min(s)</code> returns ''
<code>max(seq)</code>	Maximum value in seq	<code>max(s)</code> returns 'y'
<code>sum(seq)</code>	Sum of items in seq ; ONLY working for numeric list or tuple!	<code>sum(list1)</code> returns 10
<code>all(seq)</code>	True if all items in seq are True	<code>all(list1)</code> returns False
<code>any(seq)</code>	True if any item in seq is True	<code>any(list1)</code> returns True

Thank You!



Let's talk about
Python function, class, module
on next class!